

- 1) BEER Pong is a friendly game, AGRESSIVE play is charged with a drink!
- 2) BEER Pong is a team sport, when one person drinks both people drink!



3) If a referee is present, they have the last word on (who drinks.



4) Points are scored in drinks, a point is scored when the ball bounces twice or out of play, or hits someone's glass.



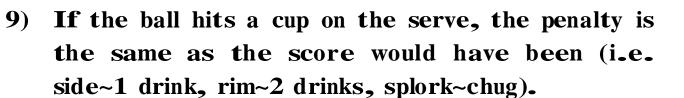
5) If the ball bounces twice or out of play, 1 drink.

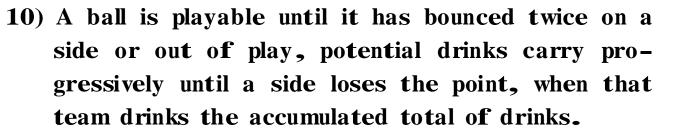


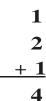
- 6) If the ball hits the glass, 1 drink.
- 7) If the ball hits the rim of the glass, 2 drinks.
- 8) If the ball goes into the glass, the remaining BEER must be consumed, but a "Throw-back" is permit-



ted by consumer at the glass of scorer.







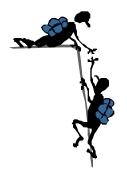
11) All arguments result in a social!



12) Playing the net is allowed and not considered aggressive, however your elbow must be touching the table at all times. If the ball is contacted while your elbow is elevated, play stops and 1 drink is given to team that comitted foul.



13) Courtesy Shots should always be attempted to keep ball in play. Attempts to Courtesy can not be punished, however a successful Courtesy Shot carries 1 drink.



14) If a dog is present. The Dog rule is in effect, which means if a dog is able to get the ball prior to a player, that side drinks from which the ball was retrieved.



- 15) No whining! Whining is charged with 1 drink.
- 16) Cups of opponents must be in the circles prior to serving.



- 17) Shots bouncing off BEER guts are legal and do not count as an extra bounce.
- 18) If a shot is going to miss the opponent's side, but is so easy to get that a Courtesy Shot should be automatic, but then is not made, a Lack-of-Courtesy is charged to guilty party with a drink.
- 19) If at any time during play the players lose track of drinks due to complication of accouting, a social is called and all drink 1.
- 20) If at any time a player knocks over their own cup, they must refill completely and drink its entirety.
- 21) If the ball bounces off a cup, back onto the other side prior to bouncing twice, the ball is still in play and 1 drink carries.
- 22) 4 paddles hits in the air by opposing teams is a social.
- 23) If a ball hits 2 cups during a score, the total drinks doubles.
- **24) NO Goaltending!**
- 25) NO Surrogate cups (if used drinks are doubled!)
- 26) If there are two referees, and they do not agree

- on a call, then the referees drink.
- 27) If a spectator is accidentally hit with a paddle, the spectator drinks.
- 28) One can not start at the net during serve for net play, only after service can one advance to net.
- 29) Ignorance is no excuse!
- 30) No Shenanigans!
- 31) If the ball hits the overhead light, social.
- 32) No Gloating.
- 33) No passive-agressive shots.
- 34) If someone tips their cup, without knocking it over, but it spills a little, they must take a sip.